Generalized Median Graph Estimation based on Block Coordinate Descent

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Preliminaries

- Motivation
- The concept of edit-distance
- Set-Median and Generalized Median Graph

2 The algorithm

- General description
- Initialization
- Block coordinate descent
- 3 Experimental Evaluation
- 4 Conclusion and Perspectives

< 31

Motivation The concept of edit-distance Set-Median and Generalized Median Graph

1 Preliminaries

- Motivation
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- Set-Median and Generalized Median Graph

2 The algorithm

- 3 Experimental Evaluation
- 4 Conclusion and Perspectives

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In classification and clustering, the concept of **prototype** or **representative** for a class of elements can be a core concept.

While a **mean** or **median** element can be rather easy to compute in vectorial spaces, its computation is a challenge in more complex spaces, such as the spaces of graphs.

We propose a method to compute approximate prototypes for sets of graphs.

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Motivation **The concept of edit-distance** Set-Median and Generalized Median Graph

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Definition of GED

Assigning edit costs to various **edit operations** (inserting/deleting an element, changing a label) on graphs, the **Graph edit-distance** (GED) measures the minimal cost of an **edit path** between two graphs.



Example of edit path between two graphs G_1 and G_2

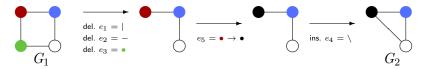
Computing the Graph Edit Distance is NP-Hard.

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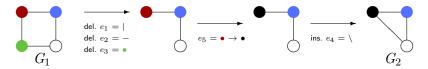
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Motivation **The concept of edit-distance** Set-Median and Generalized Median Graph

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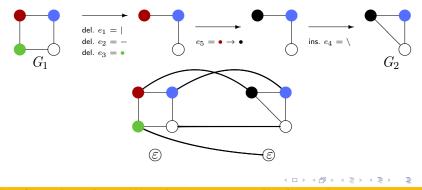
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Motivation **The concept of edit-distance** Set-Median and Generalized Median Graph

GED as Quadratic Assignment Problem

Any elementary Edit Path between $G_1(V_1, E_1)$ and $G_2(V_2, E_2)$ can be represented as an assignment between vertices of $V_1 \cup \{\varepsilon\}$ and $V_2 \cup \{\varepsilon\}$.



Motivation **The concept of edit-distance** Set-Median and Generalized Median Graph

GED as Quadratic Assignment Problem

The problem of GED is thus interpreted as Quadratic Assignment Problem with Editions (QAPE) :

$$GED(G_1, G_2) = \min_{x} \left\{ \frac{1}{2} x^\top \Delta x + \mathbf{c}^\top x \right\}$$

with cost matrices : Δ for edge assignment and ${\bf c}$ for node assignment.

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Motivation The concept of edit-distance Set-Median and Generalized Median Graph

Set-Median and Generalized Median Graph

Consider a set $S = \{G_1, G_2, ..., G_{|S|}\}$ of graphs, and \mathbb{G} the space of all graphs.

The set-median graph is defined as :

$$G' = \arg\min_{G \in S} \sum_{G_i \in S} GED(G, G_i)$$

The generalized median graph is defined as :

$$\widetilde{G} = \arg\min_{G \in \mathbb{G}} \sum_{G_i \in S} GED(G, G_i)$$

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General description Initialization Block coordinate descent

1 Preliminaries

2 The algorithm

- General description
- Initialization
- Block coordinate descent
- 3 Experimental Evaluation
- 4 Conclusion and Perspectives

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General description Initialization Block coordinate descent

General description

Remind that the computation of $GED(G, G_i)$ is NP-Hard. Let $c(x_i, G, G_i)$ denote its approximation through the assignment x_i .

The algorithm initializes \widehat{G} by computing the set median :

$$\widetilde{G} = \arg\min_{G \in S} \sum_{G_i \in S} c(x_i, G, G_i)$$
(1)

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Then, it iterates the two following minimizations until convergence :

$$\widetilde{G} \leftarrow \arg\min_{G \in \mathbb{G}_{\widetilde{n}}} \sum_{i=1}^{|S|} c(x_i, G, G_i)$$

$$\forall i \in \{1, \dots, |S|\}, \quad x_i \leftarrow \arg\min_{i} c(x, \widetilde{G}, G_i)$$
(2)

General description Initialization Block coordinate descent

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$$\forall i \in \{1, \dots, |S|\}, \quad x_i \leftarrow \arg\min_x c(x, \widetilde{G}, G_i)$$
(3)

General description Initialization Block coordinate descent

Initialization

In order to compute the set-median of S, the edit distance between all pairs of graphs in S must be approximated, so that an approximate sum of distances (SOD) can be computed for each graph of S.

Denoting by ALG the GED heuristic used to compute distances, and C(ALG) its complexity, the initialization phase requires $O(|S|^2 C(\text{ALG}))$ operations.

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General description Initialization Block coordinate descent

Block coordinate descent

We denote by \tilde{n} the order of graph \tilde{G} and by $\mathbb{G}_{\tilde{n}}$ the space of graphs of order \tilde{n} .

The first minimization in the block coordinate descent is :

$$\widetilde{G} \leftarrow \arg\min_{G \in \mathbb{G}_{\widetilde{n}}} \sum_{i=1}^{|S|} c(x_i, G, G_i)$$

This minimization can be solved analytically for most cost functions. Let us analyze the example of constant cost functions on symbolic graphs with labeled vertices and unlabeled edges.

General description Initialization Block coordinate descent

Block coordinate descent

The number of vertices in \widetilde{G} is fixed, and so are the assignments x_i between vertices of \widetilde{G} and vertices of each G_i .

Given these two fixed parameters, we must decide :

- a label $l(v_j)$ for each vertex v_j of \widetilde{G} .
- whether the edge $(v_j, v_{j'})$ is part of \widetilde{G} for each pair of vertices $(v_j, v_{j'})$ in \widetilde{G} .

General description Initialization Block coordinate descent

 $x_{|S|}(v_1)$

Computing optimal vertex labels w.r.t. assignments

Each vertex v_j of \widetilde{G} is assigned to one vertex $x_i(v_j)$ in each $G_i \cup \{\varepsilon\}$. • v_1 • v_1 • $v_2(v_1)$ • \widetilde{G} • $x_{|S|-1}(v_1)$

In order to minimize the edit-cost regarding vertices, each vertex v_i is given the most frequent label among its assigned vertices.

Computing optimal vertex labels w.r.t. assignments

Similarly, each pair of vertices $(v_j, v_{j'})$ of \widetilde{G} is assigned to a pair of vertices $(x_i(v_j), x_i(v_{j'}))$ in each $G_i \cup \{\varepsilon\}$.

Let $S_{jj'}$ denote the set of graphs G_i of S where the edge $(x_i(v_j), x_i(v_{j'}))$ exists, and let c_{ed} and c_{ei} denote the constant edge-deletion and edge-insertion costs. The following rule applies regarding edges :

• the edge $(v_j,v_{j'})$ exists in \widetilde{G} iff $(|S|-|S_{jj'}|)c_{ed} \leq |S_{jj'}|c_{ei}$

More involved analysis must led in the cases of labeled edges, but the optimal label can always be derived in polynomial time.

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General description Initialization Block coordinate descent

General block coordinate descent structure

$$\widetilde{G} \leftarrow \arg\min_{G \in \mathbb{G}_{\widetilde{n}}} \sum_{i=1}^{|S|} c(x_i, G, G_i)$$

update the structure and labels of \widetilde{G} w.r.t. assignments x_i 's. Done analytically.

$$\forall i \in \{1, \dots, |S|\}, \quad x_i \leftarrow \arg\min_x c(x, \widetilde{G}, G^p)$$

update the assignments x_i 's w.r.t. to the updated graph \overline{G} . Done heuristically.

repeat until convergence.

Preliminaries

- 2 The algorithm
- 3 Experimental Evaluation
- 4 Conclusion and Perspectives

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datasets

Evaluated on two datasets :

- Monoterpenoides : 286 graphs divided in 8 classes. Symbolic labels on both vertices and edges.
- Letter(HIGH) : 2250 graphs divided in 15 classes. labels on vertices corresponding to positions in the plane

Two series of experiments were led :

- the first evaluates the SOD of solutions computed by the algorithm.
- The second evaluates the relevance of the set-median (SM) and generalized median (GM) as classifying tools.

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SOD evaluation

First experiment : extracting 50 random vertices from each class in Letter, and 10 in Monotepernoides, the average SOD was extracted using different GED heuristics for phase 1 (initialization) and phase 2 (block coordinate descent).

Algorithms		Letter (HIGH)				Monoterpenoides				
1st phase	2nd phase	SOD SM	t(SM)	SOD GM	t(GM)	SOD SM	t(SM)	SOD GM	t(GM)	
Bipartite	Bipartite	142.69	0.01	87.80	$6 * 10^{-4}$	402.50	0.002	253.11	$8*10^{-4}$	
Bipartite	IPFP	142.87	0.013	87.61	0.003	398.01	0.002	128.45	0.179	
IPFP	IPFP	135.99	0.057	87.22	0.003	202.75	0.162	104.11	0.136	
mBipartite	mBipartite	142.04	0.014	89.47	$9*10^{-4}$	283.94	0.027	186.15	0.01	
mBipartite	m IPFP	142.19	0.018	87.66	0.013	281.14	0.031	83.11	0.545	
$m {\tt IPFP}$	m IPFP	135.99	0.274	87.23	0.015	106.10	1.159	75.08	0.288	

Table – SOD computed using different GED approximations.

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Classification

Second experiment : extracting random trainset of size 10% and 30% from each class. Tested 1nn classifier on the rest of the dataset using :

- only the set-median (SM)
- only the generalized median (GM)
- the whole trainset (TS)

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Classification

TS	1st phase	2nd phase	pt	% SM	t(SM)	% GM	t(GM)	% TS	t(TS)
	$m {\tt Bipartite}$	mBipartite	0.023	76.42	0.325	82.82	0.325	83.01	5.275
10%	mBipartite	m IPFP	0.195	77.40	5.857	84.16	5.771	83.30	110.48
	$m \mathtt{IPFP}$	$m \mathtt{IPFP}$	0.447	78.24	5.951	84.60	5.801	82.95	111.84
30%	mBipartite	mBipartite	0.181	79.94	0.251	84.24	0.250	87.24	11.44
	mBipartite	m IPFP	0.878	81.83	4.323	86.06	4.234	86.86	239.14
	$m \mathtt{IPFP}$	$m \mathtt{IPFP}$	3.437	81.59	4.316	86.08	4.245	86.86	240.96

Letter (HIGH) Dataset

Monoterpenoides Dataset

TS	1st phase	2nd phase	pt	% SM	t(SM)	% GM	t(GM)	% TS	t(TS)
	$m {\tt Bipartite}$	mBipartite	0.054	32	0.984	29.44	0.957	51.86	3.830
10%	mBipartite	m IPFP	1.586	53.38	47.96	57.49	51.03	60.69	186.85
	$m \mathtt{IPFP}$	$m \mathtt{IPFP}$	2.044	54.06	47.31	62.38	48.01	60.69	187.83
30%	mBipartite	mBipartite	0.373	36.39	0.747	34.28	0.732	67.92	8.571
	mBipartite	m IPFP	5.148	54.06	36.54	67.79	37.07	75.82	419.81
	$m \mathtt{IPFP}$	$m \mathtt{IPFP}$	15.38	58.37	36.15	74.12	36.57	75.94	419.31

Nicolas Boria, Sébastien BougleuxGeneralized Median Graph Estimation based on Block Coordinate De

Preliminaries

- 2 The algorithm
- 3 Experimental Evaluation
- 4 Conclusion and Perspectives

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Conclusion

We proposed an algorithm that computes a generalized median graph with SOD much lower than that of set-median.

GM with reasonably low SOD can be constructed, even with less accurate initialization.

Used in a 1nn classifier, the GM performance is similar to that of the entire trainset, while the classification process is much faster.

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Future/current works

Currently developing and testing extended versions of the algorithm that allows the order of the median to be modified.

Extending tests, including k-means in order to produce k different representatives for a class, and implementation of other algorithms from the literature, mostly based on graph embeddings in vector space.

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Thanks for your attention

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